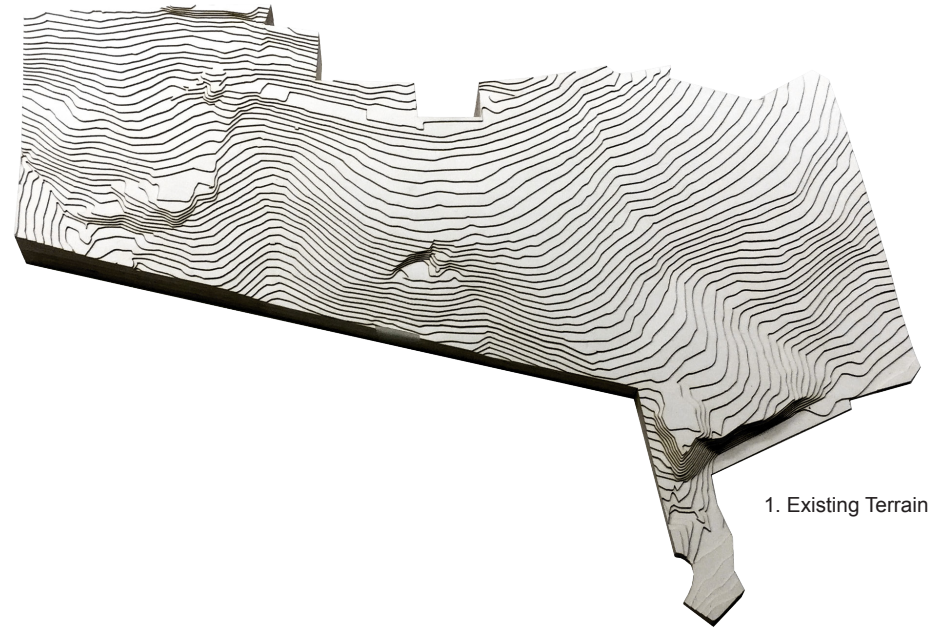


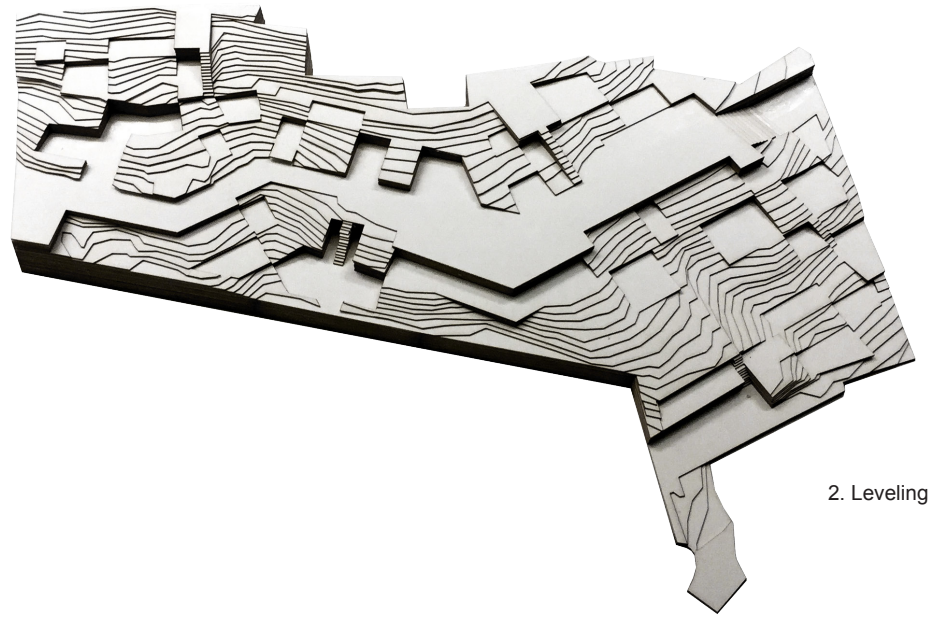
PUBLIC REALM



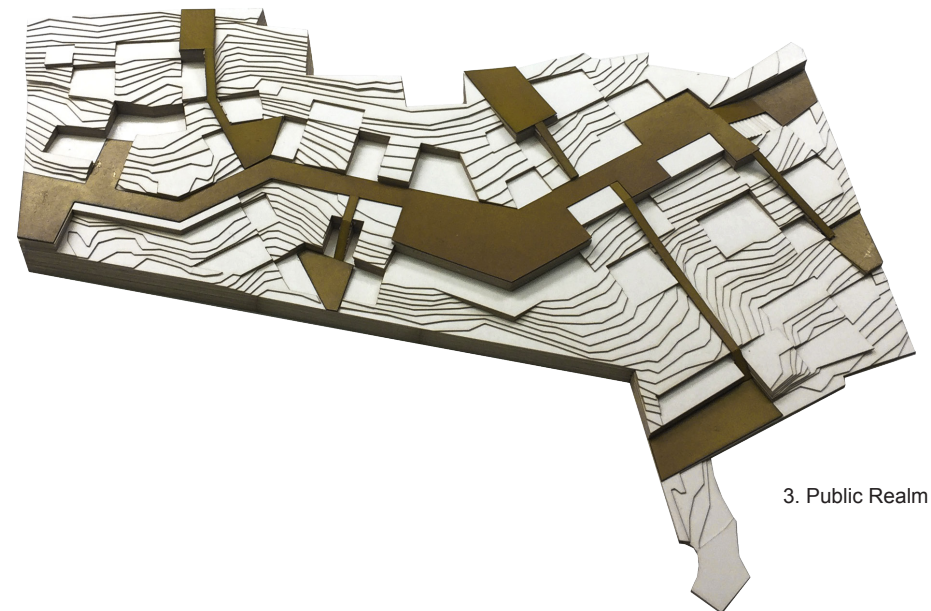
Scale 1:2000



1. Existing Terrain



2. Leveling



3. Public Realm