

Connecting Intelligence

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Introduction

The present research project aims to investigate both the possibilities and the impact of integrating material behavior and robotic fabrication in architectural design, using the example of lightweight plywood timber construction, as well as the possibilities of computational and biomimetic design methods for integrated and context-oriented design strategies incorporating self-organizing material effects of form finding and the production logic of robotic fabrication.

In the first part, the current situation in timber construction and architectural design is analyzed in order to gain an overview of their past development and possible research fields. The second part focuses on the use of an industrial robot and its design space for developing geometrically differentiated, curved finger joint connections for planar sheets of plywood, which induce elastic bending through their inherent assembly logic. Subsequently, on the basis of material behavior and fabrication experiments a bending axis, multi-layered material system is being developed, incorporating fabrication and material constraints as well as structural and architectural demands. Finally, the task is the development of a computational design tool showing the performance capacity of the developed material system in an architectural context, as well as of computational design processes in general. The project concludes with a discussion about the potential of integrated computational design as well as the role of the designer throughout such processes.

Project Intention

New developments in computational design as well as in digital fabrication are currently leading to a rethinking of architectural design, material science, engineering and fabrication. While these processes were separated and detached during the industrialization (Kron & Tschelchke 2004), the present development shows that there is just again the possibility of reconnecting them in a particularly performative way through computational design methods. The project aims at showing that novel possibilities of integrating material behavior and biomimetic design can lead to truly performative architecture when the design process is clearly separated from classical well-established from oriented design methods and is instead an open, interdisciplinary and explorative process (Mango 2012).

Current research in the field of digital fabrication in architecture is characterized by a hybrid design and fabrication designed for a specific task to avoid more generic fabrication approaches such as industrial robot (Dingler & Schmitt 2012). Leading to an increasingly open design space robotic fabrication opens the opportunity for computational design to explore the design space for particularly promising areas. In evolutionary biology, the term morphogenesis is being used for describing the morphological characteristics of individuals composed of the theoretically possible options and thus offers the concept of seeing the morphological features of a species as a solution within a solution space. While this systematics can be transferred in order to conceptualize the space of robotic fabrication possibilities (Schmitt & Achmann 2012), the performance of possible design populating the robotic morphospace also depends on its material behavior integrated in both the fabrication process and the subsequent assembly intelligence. The project therefore aims at proving that through computational design methods it is not only possible to determine areas of the robotic design space with the most promising performance, but also that in this context only the integration of material behavior in the fabrication intelligence will lead to truly performative and ecological architecture.

In the context of mass construction in digital fabrication it is important to distinguish between areas in the morphospace of robotic fabrication and the actual possible morphological differentiation of produced pieces in the developed fabrication process. As used here, one of the most economic and available building material throughout the preindustrial era is easily made advances in production technology visible (Schneider 2007). Many traditional wood joining techniques were developed and refined over a long period of time in the context of material behavior, connection performance and labor input. However, through the industrial revolution and the development of efficient, yet simple mass production processes, most of the wood joint intelligence was lost due to the machine's disability to produce geometrically complex connections. The project will focus on the development of robotically differentiated finger joints for plywood sheets, which connect themselves in a precise fashion for connecting plates at varying angles. Here, the possible morphological differentiation of each plate is linked to the fabrication method's constraints, which will ultimately describe the fitness of this particular area inside the machine's morphospace.

Another profound change through robotic fabrication and mass construction compared to fabrication processes developed during industrialization is the apparent possibility to finally use materials and, after finite construction time efficiently, in biology, material is expensive, but shape is cheap, whereas until now the opposite was true in the case of technology (Vincent 2009). However, it is not sufficient to only enable morphological differentiation through the design and fabrication process without taking the material's specific performative capacity into account.

Therefore the project also aims at integrating material behavior during the development of a material system in the context of robotic fabrication. Bending axis structures are curved beams or surface structures that have their geometry on the elastic deformation of their initially straight or planar elements (Lindacher, Schickler & Knippers 2011). In these structures residual stress caused by elastic deformation is used to act against external forces such as load bearing, which their advantage also lies in increasing their geometrical stiffness.

The intention therefore is to include the performance of bending axis structures through the finger joint connection's geometry and flow in the connection and assembly intelligence.

It is the project's goal to show that through the research in robotic fabrication and material behavior it is possible to efficiently and thoroughly expand the use and performance of computational design, especially when integrated in an architectural context. This also includes the ability to prefabricate and transport parts of the structure as well as an easy assembly on site. It will therefore be necessary to predefine a modular material system that includes not only fabrication constraints and material behavior, but also structural and architectural demands, and finally to develop a design tool integrating those parameters in a form-finding process through the adoption of natural behavior and biomimetic principles in the context of an architectural and urban surrounding. While such principles in general are enough often biologically-anatomical, biomimetic, multifunctional, redundant and adaptive (Knippers & Speck 2012), a biomimetic top-down research process for specific principles will also be necessary. Ultimately, it will be shown that through this integrative computational design process the fields of design, material science, engineering and fabrication are again inseparably interwoven as only their intimate and direct information exchange enables performative architectural design.

Methodical Approach

The stated arguments are being validated through an exemplary material system, namely study the development of geometrically differentiated finger joints through the possibilities of robotic fabrication. After a research in timber construction and material behavior the possibilities of several finger joint connections including elastic bending during assembly are investigated through the development of a modular material system. Therefore, a decision oriented catalogue of geometrical possibilities in plate arrangement is being laid out, which is in reciprocal influence with the development of a global system. During this process biomimetic and physical principles are analyzed and extracted from natural systems acting as role models for elastic bending and curved folding on a local level, as well as for context sensitive form finding principles on a global level. The context's fabrication and geometrical constraints as well as its behavior against system internal and system external influences will then be integrated in one design tool and tested in a given context and programme.

Expected Insight

The project shows the potentials of context aware modular lightweight timber constructions, which are, through their inherent ability of morphological differentiation, capable of adapting to internal constraints and external influences. As these performative capacities are only achievable through an integrated computational design process, it is expected to raise the awareness for the potential shift in architecture from a hierarchical process to an integrated design without a separation of "material" and "structure" (Knippers & Speck 2012), and thus the importance and possibilities of fabrication methods and material behavior in architectural design. The developed fabrication method as well as the research in material behavior presents new insight in the integration and performance of elastic deformation in the design, assembly and fabrication process, subsequently leading to a construction system with far less material and energy input than needed for traditional solutions. In the context of the project it is also expected to identify the performance of such a system in the context of a multidimensional process following biomimetic design principles.

References

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